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System Dynamics using Modelica

- Introduction to system dynamics
- Population models
- Predator prey systems
- ♠ Forrester's WORLD2 model
- Manufacturing
- Internals of the SystemDynamics library
- Appendix

Introduction to System Dynamics

• Simulations in biology, ecology or economy:

highly complex systems

causal relationships often unclear

simulation as testbed to check new ideas

mathematical formulation

- usually as differential equation
- often too abstract for users
- functional relationships often based on empiric data (tables, plots)

graphical modeling with system dynamics diagramms

- emphasis on causal relationships
- only very few general blocks
- mathematical relations are hidden, equations are defined as parameters
- several commercial modeling and simulation environments, e. g. Stella, Vensim,
 Simile

invented by Jay Forrester around 1955

• Basic building blocks of system dynamics diagrams:

Reservoir (or stock)

- corresponds to a state variable
- needs initial value

Flow

- defines rate of change (positive/negative) of a reservoir
- connects reservoir with another reservoir or external sources/sinks (cloud)
- is symbolized as a valve

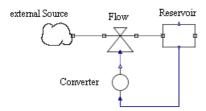
Converter

- external parameter or auxiliary variable
- computed using other values
- concrete computation is hidden as parameter

Connector

specifies, which variables affect others

graphical representation



Physical modeling:

models built from "physical" components (masses, resistors, valves) instead of

integrators or function blocks

connecting lines represent "physical" connections (flanges, wires, pipes) instead of signals

internal representation uses Modelica language

- object-oriented, equation-based modeling language
- provides means for graphical representation of components and models
- huge free library of components (MSL = Modelica standard library)

simulation

- equations come from components and connections
- automatically combined, simplified (highly non-trivial!) and numerically solved

modeling and simulation environment

- several commercial programs
- open source: OpenModelica
- Modelica library SystemDynamics.mo:

based on SystemDynamics 2.0 by Cellier

design changed to cope with blocks like Oven

using library in OpenModelica

- start OMEdit
- load base library SystemDynamics.mo und examples library SystemDynamicsExamples.mo
- both are displayed in Libraries pane

design of base library

- packages Reservoirs, Flows and Converters
- predefined components for common equations
- user-defined components necessary for special mathematical relations
- definition of such components easy
- packages Interfaces contains supporting auxiliary components

design of example library

- Examples contains executable models
- packages Examples for executable models, AuxComponents for auxiliary components
- required data sets in package Resources
- Simple growth model Inflow:

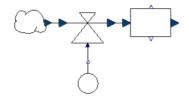
only one state variable

growth (inflow)

- defined by flow (valve symbol)
- rate variable (i. e. amount/time)

defined by ConstantConverter

diagram



• Building the model:

pick up components from library pane and drag them into model pane

• form Reservoirs: Stock, CloudSource

• from Flows: Flow

• from Converters: ConstantConverter

connect components

set parameter values (after double click on a component)

• initial value of reservoir (Stock): m0 = 2

• inflow rate (ConstantConverter): constValue = 0.5

• Running simulation:

check model

setup and run simulation

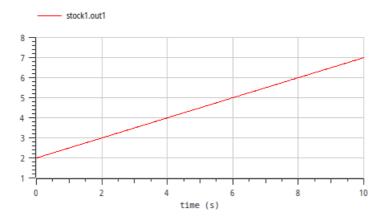
■ Stop Time = 10

automatically runs simulation

■ → one output window is shown

change window size (plot window icons "hidden" top-right)

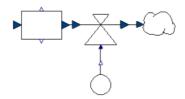
choose variable: Inflow.stock1.out1



use switch at bottom-right to retrun to model pane

• Model Outflow:

mirror image of Inflow



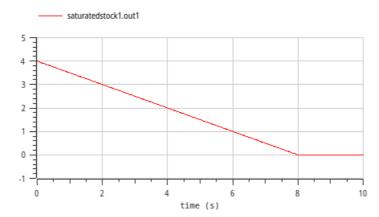
■ initial value m0 = 4

simulation

- stock value becomes negative
- is a negative level meaningful?

alternative: use SaturatedStock with minLevel = 0

result



Population models

Basic model:

stock describes size N of population number of births and deaths proportional to N

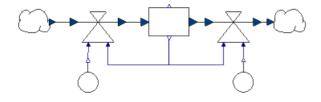
$$G = g N$$

 $T = t N$

rates g, t in ConstantConverter blocks

products with Mult2Flow blocks

model population1



start with N(0) = 10

result for g = 0.03, t = 0.01: exponential growth

· Limited growth:

scarcity of resources \rightarrow death rate grows for large population approach: death rate proportional to N

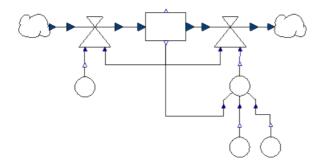
$$t = (N/N_b) t_b$$

implement equation with MultPower3Converter

out =
$$in1^{k1} * in2^{k2} * in3^{k3}$$

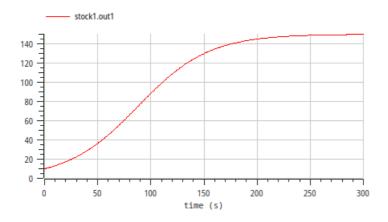
- N: in1 = stock.out1, k1 = 1
- t_b : in2 = 0.01 (coming from ConstantConverter), k2 = 1
- N_b: in3 = 50 (coming from ConstantConverter), k3 = -1

complete model population2



result

change plot range with plot setup to [0, 150]



· Fixed capacity:

changes in population3

- death rate stays constant for small N
- N has upper limit N_k

idea

$$t = \frac{t_b}{1 - N/N_k}$$

no predefined converter for this formula

replace MultPower3Converter by CapacityConverter using Modelica code

```
block CapacityConverter
   extends SystemDynamics.Interfaces.GenericConverter3;
equation
   out1 = in2/(1 - in1/in3);
end CapacityConverter;
```

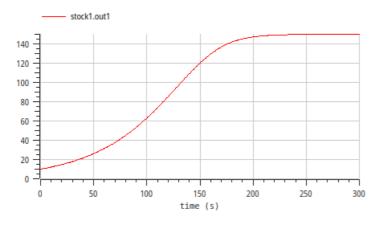
create new component

- in OpenModelica: File/New/New Modelica Class
- Name: CapacityConverter
- Extends: SystemDynamics.Interfaces.GenericConverter3
- Insert in class: SystemDynamicsExamples.AuxComponents

$$set N_k = 225$$

result

similar to previous version



"curve fits data" does not imply "model mechanism is correct"!	

Predator prey systems

Modeling of predator and prey populations:

state variables N_b, N_r for number of prey and predator animals

inflows for births, outflows for deaths

flows like in population models

- constant birth and death rates
- number of births and deaths proportional to size of population

interaction between the two species

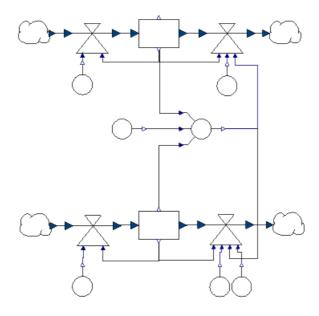
- F = number of prey hits
- proportional to N_b and N_r
- directly increases number of prey deaths T_b
- decreases number of predator deaths T_r
- demand B = number of prey animals (per time) needed by a predator to survive concrete relations (Lotka-Volterra equations)

$$F = fN_bN_r$$

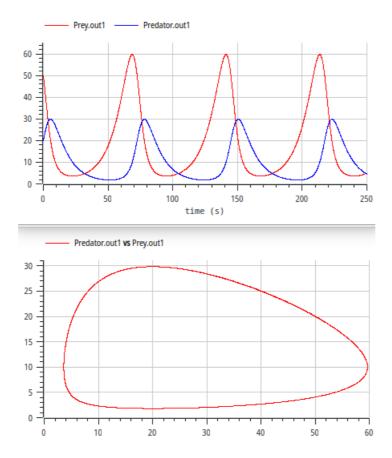
$$T_b = t_bN_b + F$$

$$T_r = t_rN_r - \frac{F}{B}$$

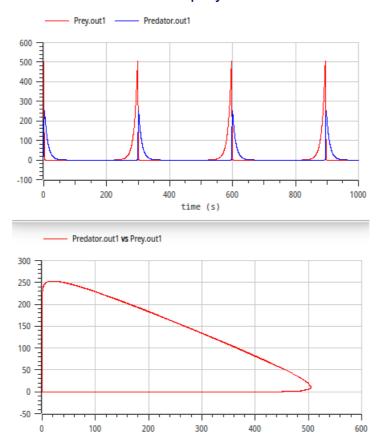
model PredatorPrey1



results



- typical oscillations



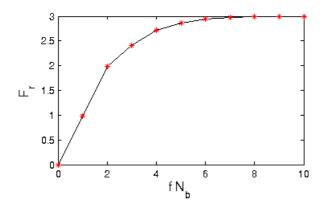
- reduce solver tolerance to 1e-8!
- N_r rises immediately
- both populations collapse but recover after a long time

- very steep oscillations
- still a closed loop in phase diagram
- very unnatural behaviour!

problem

- number of catches per predator F_r = F / N_r = f N_b rises with N_b
- idea: limit F_r to a saturation value F_{r,max}
- Functions defined by graphs:

saturation curve $F_r = sat(f N_b)$ known only qualitatively defined explicitely by a set of points and linear interpolation

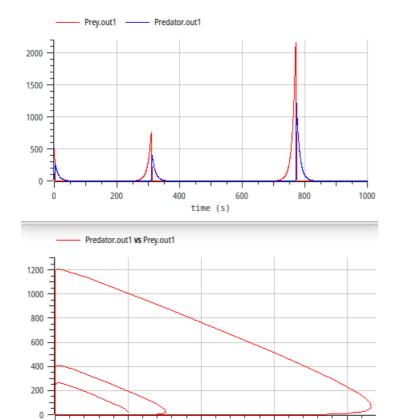


implemented with component Mult2GraphConverter

- multiplies its inputs and applies interpolated function to the product
- points defined in catchesPerPredator.txt
- values defined in Modelica as constant array in SystemDynamicsExamples.Resources.PredatorPrey.cpp
- Results of PredatorPrey2B:

 $N_b(0) = 50 \rightarrow \text{same results as before } (F_r \text{ far from saturation})$

$$N_b(0) = 500$$



• oscillations get stronger!

reason: T_r becomes negative

$$T_r = \left(t_r - \frac{\operatorname{sat}(fN_b)}{B}\right)N_r$$

happened already for <code>PredatorPrey1</code>, but caused limited damage due to constant of motion

1500

2000

Forrester's WORLD2 model

• Modeling the world with WORLD2:

5 state variables

- size of (human) population P
- capital investment Cl
- fraction of capital invested in agriculture CIAF
- amount of natural resources NR
- pollution POL

additional variables to quantify relationships, e. g.

- quality of life QL
- per capita food ratio FR
- capital investment ration CIR

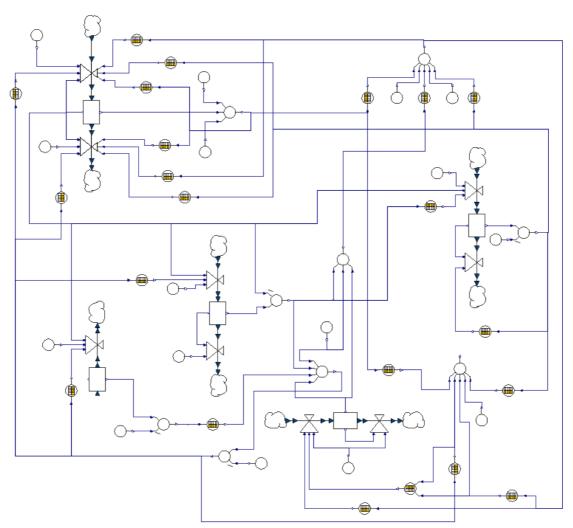
relations between the variables

- plausible equations
- graphical functions based on statistical data
- qualitative graphical functions

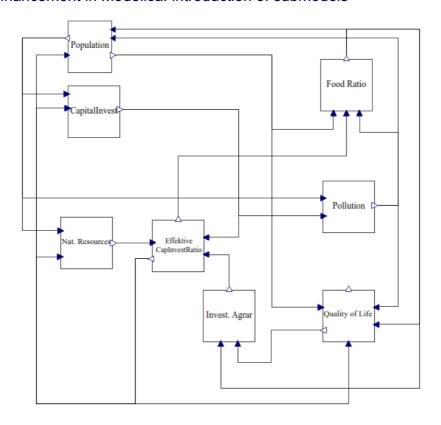
complete model and simulation results described in: Forrester, World Dynamics (1970) attracted great international attention

Complete system dynamics model:

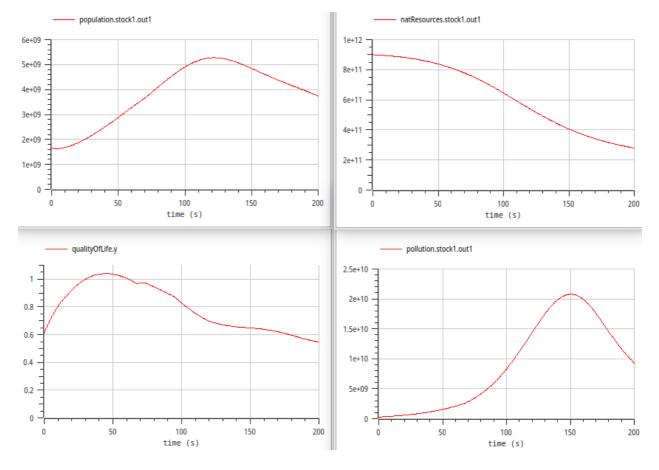
based on standard components, using only one special component ECIRConverter



enhancement in Modelica: introduction of submodels



simulated time range 1900 - 2100
parameters adapted to reproduce values of 1970
results of selected variables



• Consequences:

lots of criticism, scientifically and political

further development: much more complex model WORLD3 qualitatively similar results published in "Limits to growth" (1972), still highly debated detailed discussion of WORLD2, implemented in Vensim

Manufacturing

• Conveyor belt (Conveyor):

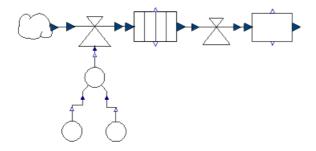
special stock element introduced in Stella, redesigned in Modelica

functionality

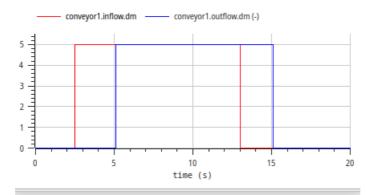
- operates at clock ticks t_n = t₀ + n Δt
- stores input value
- outputs the value after a given transit time t_{tr}

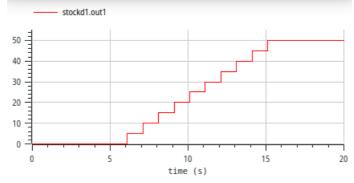
example

- inflow = 5 (per time unit)
- $t_0 = 0.1$, $\Delta t = 1$, $t_{tr} = 3$



results





details

- discrete simulation at sample times t_n = 0.1 + n
- needs discrete stock component StockD
- input flow is 5 for $2.5 \le t \le 13$ (implemented with TimeSwitchedConverter)
- initial waiting time $< \Delta t$ is rounded to Δt
- Manufacturing machine (Oven):

another discrete stock from Stella

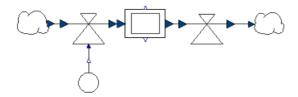
baking tray model: fill tray, bake, unload

parameters initialLoad, capacity, cookingTime

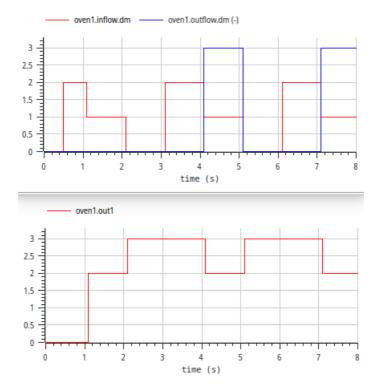
processing phases

- loading: get input, until capacity is reached
- production: wait until cookingtime ends
- unloading: output complete content, immediately start with reloading

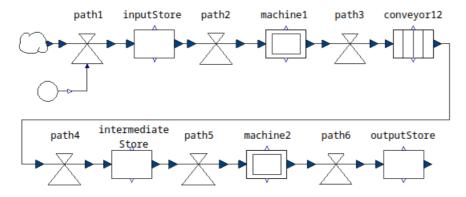
example with initialLoad = 0, capacity = 3, cookingTime = 2



results



Model of a simple assembly line:

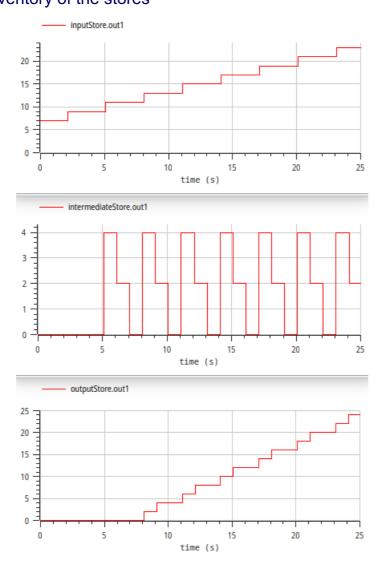


delivery of 2 units per time unit of raw material

stored in inputStore with initial stock = 7

path2 transports 2 parts per time unit
machine1 has a capacity of 4 and needs 2 time units
conveyor12 has a transport time of 2 time units
intermediateStore for buffering, initially empty
path5 transports 2 parts per time unit
machine2 has a capacity of 2 and needs 1 time unit
outputStore for final products, initially empty

Simulation results of model AssemblyLine:
 expectation: throughput of 2 parts per time unit inventory of the stores

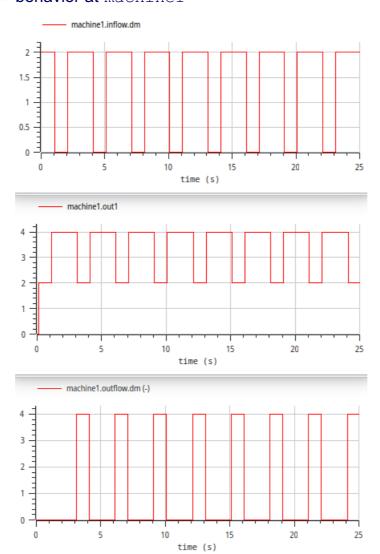


problem

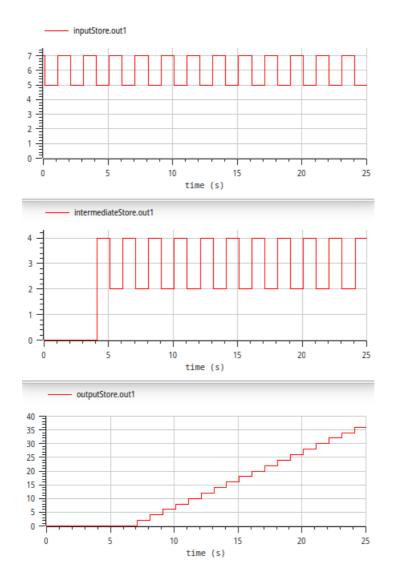
- inputStore grows continually
- uneven growth of outputStore
- average throughput: 1.5 parts per time unit
- all stations allow for a throughput of 2 parts per time unit

cause

■ behavior at machine1



- path2 transports 2 parts per time unit
- can't deliver during production time of machine1
- loading of machine1 needs 4 parts, but only 2 parts can be delivered in one step solution:
 - path2 must be extended to transport 4 parts per time unit



simulation shows necessary sizes of stores under optimal conditions

Internals of the SystemDynamics library

Basic idea from Cellier:

notation

- flow line denoted by large arrow
- signal line denoted by (standard) small arrow

Connector

- standard input/output connectors for signal ports
- input/output connectors for flow with different icons (MassInPort/MassOutPort)

Converter

block, i. e. dedicated input and output ports

Flow

- computes flow dm from inputs
- distributes dm via MassOutPorts to reservoirs

Reservoir

- gets dm from MassInPorts
- subtracts and integrates to get stock m

all ports have static causality (i. e. are designated inputs or outputs)

Problems with causality:

model Outflow

- usually flow defines dm
- stock is (almost) empty → reservoir (Stock) defines dm

model TestConveyor

- reservoir (Conveyor) always defines dm
- value provided by flow is ignored

model TestOven

- output flow (0 or capacity) given by reservoir (Oven)
- input flow depends on phase
- loading: given by flow and reservoir together
- production: given by reservoir (0)

model AssemblyLine

- inflow of inputStore defined by path1
- inflow of machine1 depends on stock of inputStore, value of path2 and state of machine1
- Conception of the connector MassPort:

mass flow dm defined as flow variable

corresponding potential variable data

contains amount defined by reservoir

additional integer variable info defines, what to do with data

- info = $0 \rightarrow \text{discard it, dm} = \text{dm}_{\text{flow}}$
- info = 1 → use it directly, dm = data
- info = 2 → reservoir is restricted, dm = min(data, dm_{flow})

info has fixed causility: output of reservoir, input of flow

two connectors

```
connector MassPortR "mass port of reservoirs"
flow Real dm;
Real data;
output Integer info;
end MassPortR;
```

```
connector MassPortF "mass port of flows"
  flow Real dm;
  Real data;
  input Integer info;
end MassPortF;
```

Practical considerations:

several predefined Flow and Converter models implementing common equations defining special equations easy using generic blocks in Interfaces tabular data not as files, but as constant arrays

several tables can be combined in one resource class

Appendix

- Homepage of OpenModelica
- Webpage "System dynamics library in Modelica"
- Modelica library SystemDynamics
- Modelica library SystemDynamicsExamples
- Literature

Literature

1. Introduction to system dynamics with lots of examples:

Hannon B, Ruth M: Dynamic Modeling. Springer, New York, 2nd edition, 2001.

2. Description of WORLD2:

Forrester JW: World Dynamics. Pegasus Communications, 1971.

3. Textbook on modeling and simulation with chapter about system dynamics with Modelica (in German):

Junglas P: Praxis der Simulationstechnik. Europa-Lehrmittel, Haan-Gruiten, 2014.

4. Basic implementation of system dynamics in Modelica:

Cellier FE: World3 in Modelica: Creating System Dynamics Models in the Modelica Framework. In: Proc. 6th Int. Modelica Conf., Bielefeld, Germany, 2008; p. 393 – 400.

5. More complete implementation of system dynamics in Modelica:

Junglas, P: Causality of System Dynamics Diagrams, SNE Simulation Notes Europe 26/3 (2016), 147-154.